GLUB TRAINING MANAGER

**UX FEEDBACK**

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# Participant Data Summary

Participant 1

Name: Rick R.H.J. van Ham

Age: 21 y.o.

Occupation: Student

Participant 2

Name: Brian C.B. Onuoha

Age: 23 y.o.

Occupation: Student

# Plan

1. User has to access the web-application through a browser.
2. User authenticates in the system.
3. User navigates through the application using the navbar.
4. User views the details of the training and points if he can understand everything.
5. User access the form to add a new exercise to the training.
6. The exercise is submitted and user checks if everything appears accordingly in the Training.
7. User choose a exercise, edits it and checks if the changes appear in the training.
8. User deletes an exercise.
9. User signs out of the system.

# Findings and Recommendations

Participant 1

The participant liked the overall layout of the application, he said that everything is intuitive and easy to access. He went smoothly through the points of the Plan without having difficulties with any aspect or without being guided.

The participant really liked the notifications that appear in the corner of the browser every time the user makes any changes, like submitting, editing or deleting exercises in the training.

The participant recommended that the user should be forwarded either to the homepage or to the authentication page after sign out.

Participant 2

Participant went smoothly through the Plan and managed to achieve all the goals of the Plan without any guidance.

Participant appreciated the icons that are displayed next to some headings and fields that add meaning to them. He also liked the fact that you can’t submit wrong data in the fields, and you are notified when you try to. The participant also liked the dropdown menu that is offered to select the exercise type from and the explanation written under the field.

The participant didn’t really had any recommendations he just said that it would be nice to add some information or a visual representation on the homepage of what the application is about.